Angel Quezada

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# Objective

# With more than 15 years as an Instructional Designer. I have Experience in gathering client requirements, facilitating meetings, creating and writing various documentation including standard guides, procedures and policies, user guides, operation documents, instruction guides and other technical documentation. With major strengths in E-learning development and creation, Video Production, and post editing.

# Skills & Abilities

## Web development

Experience and Knowledge with webpage software such as Dreamweaver.

* HTML/HTML5
* JAVA
* CSS

## Computer Based Training

Experience and Knowledge with rapid e-learning tools to create effective and engaging online training.

* Articulate 360 Suite (Storyline, Rise)
* Adobe Captivate
* Vyond
* Adobe Creative Suite

## Learning Management Systems Administration

Experience and Knowledge with learning Management Systems.

* Setting up and configuring the LMS according to organizational needs.
* Creating and managing user accounts.
* Uploading, organizing, and managing learning content such as courses, modules, quizzes, and assessments.
* Customizing the LMS interface and functionalities to align with organizational branding and requirements.

## Graphic Design

Experience and Knowledge with graphic editing software such as Photoshop and Illustrator.

* Adobe Photoshop
* Adobe Illustrator
* Adobe InDesign

## Video Editor

Experience and Knowledge with video compositing software.

* Adobe Premiere
* Adobe After Effects
* Camtasia

## Tech Troubleshooting

* Logical Analysis
* Effective Communication
* Organization
* Creative Planning

## Content Creation

Experience and Knowledge with Microsoft 365

* Word
* PowerPoint
* Excel

# Experience

## SENIOR LEARNING Design PROFESSIONAL | Humana | 2011-Current

As a Senior Learning Design Professional, I analyzed and organized content, designed solutions, and wrote storyboards. I provided performance support to internal and external partners. I also coordinated performance assessments to measure training effectiveness.

* Designed and developed interactive e-learning modules using Articulate Storyline, Rise 360, and Adobe Captivate for corporate training programs.
* Collaborated with subject matter experts (SMEs) to create engaging and learning experiences aligned with adult learning principles.
* Conducted needs assessments and analysis to identify training gaps and recommend learning solutions.
* Managed end-to-end instructional design projects from concept through delivery, ensuring deadlines and quality standards were met.
* Integrated SCORM-compliant content into LMS platforms such as Rockstar LMS and Cornerstone.
* Improved learner engagement and retention through redesigned content and the integration of gamified elements.

## SENIOR LEARNING Systems PROFESSIONAL | humana | 2009-2011

As a Senior Learning Systems Professional for Humana Inc, I provide guidance and support on the use of technology involved in learning and development.

* Collaborate with subject matter experts on appropriate technology-based learning solutions.
* Consultant for the introduction of technology-supported learning
* Design the look and feel of courses, learning portals, mobile learning, and print materials.
* Create E-Learning materials for 90,000 agents across the sales enterprise.
* Conducting thorough analyses to identify the learning needs and objectives of learners or organizations.
* Creating or sourcing content that aligns with learning objectives and instructional strategies.
* Integrating educational technologies and tools into instructional design to enhance engagement and interaction.

## LEARNING FACILITATION PROFESSIONAL| humana | 2006-2009

Facilitates training courses for organizational employees or external audiences.

* Delivered interactive instructor-led training (ILT) and virtual instructor-led training (ILT) sessions for diverse audiences across departments including sales, customer service, and operations.
* Adapted delivery methods to suit learner needs, using a variety of techniques including role-playing, case studies, group discussions, and hands-on activities.
* Partnered with instructional designers and SMEs to ensure training content aligned with business objectives and adult learning principles.
* Provided one-on-one coaching and follow-up support to reinforce learning and improve on-the-job performance.
* Monitored learner progress and used feedback and performance data to adjust training approaches for better outcomes.

# Education

## BA GRAPHICS/GAME DESIGN | 2009 | Collins college

Major: Game Design

Minor: Graphics Design

## HIGH SCHOOL DIPOLMA | 2003 | Cesar Chavez highscool